



## NASA Space Apps Challenge

<b>PROJECT DESCRIPTION</b>	Collaboration between students and teachers that developed a geospatial prototype that implemented weather issues and restricted fly zones for drones.
<b>INPUTS</b>	Computer science class, ArcGIS, NASA Space Apps Challenge
<b>OUTCOMES</b>	Students were able to engineer layer design by using ArcGIS. They developed a map that was used in Collector, that is a cross-platform app.
<b>LEARNING IMPACTS</b>	Students understand how to solve technology issues while designing and coding an app. They were excited about this competition because they had interest in drone technology.
<b>PROJECT LINKS</b>	